

Group Educational Programs

Immerse your students in educational and entertaining topics such as dinosaurs, world cultures, archaeology, local history and animals with hands-on programs that meet state and national standards. Enhance your students' visit to CMC with any of our Programs at Union Terminal, or let us pack up the car and bring them to you as Programs-on-Wheels! You can even stream select programs digitally into your classroom.

Early Childhood Programs (PreK-K)

- Minimum age requirement: 3 years
- Program length: 45 minutes
- Maximum 25 students per program

Primary and Secondary Programs (1st-12th)

- See program description for topic-specific grade levels
- Program length: 60 minutes
- Maximum 30 students per program

Exploration Stations

- Hands-on, informal learning perfect for family nights, field days or other events where guests are on the move
- Designed to entertain guests of many ages and interests as they explore at their own pace
- Single stations can accommodate a maximum of 25 people at a time; please book multiple stations or host additional activities to accommodate larger audiences
- Look for the **ES** designation below for available topics

Virtual Programs

- In-person connections not an option? Bring CMC's vibrant programs live to your classroom via virtual connection. CMC can supply the connection or present on a variety of platforms.
- Early Childhood Program length is 30 minutes. Primary and Secondary Program length is 45 minutes. Maximum number of students per session is the same as in-person programs.

Scheduling Information

Group Educational Programs are available as Programs at Union Terminal Mondays through Fridays. Programs-on-Wheels are available at your location on any day or time, pending staff availability. Multi-session discounts are available, and seasonal value pricing applies. See page 26 for full pricing information. To schedule, call (513) 287-7021 or visit www.cincymuseum.org/educators to fill out a program request form.

Programs-on-Wheels Presenting Sponsor



KEY

- ES** Available as Exploration Station
- V** Available to be presented virtually
- *** Requires large open space such as music room or small gym

STANDARDS KEY

Science Standards

- ESS** Earth and Space Science
- PS** Physical Science
- LS** Life Science
- ED** Engineering Design
- Sci** Early Education Science
- B** Biology (OH only)

Social Studies Standards

- H** History
- G** Geography
- Gov** Government
- E** Economics
- C** Civics
- SS** Early Education Social Studies

Group Educational Programs

Early Childhood Programs (PreK-K)

3... 2... 1... Blast Off! * ES V

Build the solar system in your classroom, then blast off with radio-controlled space shuttles to explore what's beyond our planet. View photos and learn about gravity, asteroids, orbits and more.

OH ESS: P, K; **PS:** K; **Sci:** P

KY Sci: P; **PS:** K

A Cultural Experience

Use music, toys, colorful clothing and role-playing to explore cultures from Peru, Japan and Mali.

OH PS: K; **Sci:** P; **H:** K; **G:** K; **SS:** P

KY H: K; **G:** K; **SS:** P

Coral: A Colorful Community ES

Learn what coral is, where it lives, what it eats and how it protects itself. Explore real coral skeletons, role-play a coral polyp and view pictures of some of the creatures that live in a coral reef. Make a coral reef habitat come to life with beautiful puppets.

OH LS: K; **Sci:** P

KY ESS: K; **LS:** K; **Sci:** P

Dino Dig * ES V

Growl, claw and walk like a dinosaur! Dig up fossils and identify which dinosaurs they came from. Learn about different kinds of dinosaurs, including what they looked like, what they ate and how they protected themselves.

OH PS: K; **LS:** K; **Sci:** P

KY ESS: K; **LS:** K; **Sci:** P

“Egg-cellent” Eggs

Explore bird eggs and learn about their shapes, sizes, colors and nests through hands-on activities. Learn about the other animals that lay eggs and crack open an egg to find out what's inside.

OH PS: K; **LS:** K; **Sci:** P

KY ESS: K; **LS:** K; **Sci:** P

From the Backyard to the Barnyard

Use puppets to investigate animals that live in backyard or barnyard habitats. Meet one of our resident bats, investigate what this animal eats and discover how it finds food by echolocation.

OH PS: K; **LS:** K; **Sci:** P

KY ESS: K; **LS:** K; **Sci:** P

How Does Your Garden Grow? *

Gain an introduction to the diverse world of plants! Learn what they need to grow, what parts they have and the stages of the plant life cycle. Investigate the differences between fruits and vegetables. Then dig in the dirt and plant your own seed to take home.

OH LS: K; **Sci:** P

KY ESS: K; **LS:** K; **Sci:** P

Our Five Senses

It takes a nose to know — or maybe hands, ears, eyes or a tongue! Explore the magic of your senses through fun, hands-on activities and interact with a live animal.

OH PS: K; **LS:** K; **Sci:** P

KY Sci: P

Rainforest Adventure

Take an imaginary journey to the tropical rainforest to learn about the many animals and plants that live there. “Shop” for important products that come from this unique habitat and meet three live animals that call the rainforest home.

OH ESS: K; **LS:** K; **Sci:** P

KY ESS: K; **PS:** K; **LS:** K; **Sci:** P

Snug as a Bug ES

Build a bug, see through the eyes of a fly and learn the life cycle of a caterpillar. Explore how insects protect themselves by playing a game of hide-and-seek with a very hungry frog. Meet and touch live insects and marvel at incredible mounted bugs from around the world.

OH PS: K; **LS:** K; **Sci:** P

KY ESS: K; **LS:** K; **Sci:** P

Stuffee, the Amazing Anatomy Doll V

Meet Stuffee, a seven-foot-tall, blue-haired, smiling anatomy doll that unzips to show what's inside all of us. Feed Stuffee lunch and use stethoscopes to listen to your own beating heart.

OH LS: K; **Sci:** P

KY LS: K; **Sci:** P

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Tall Tails

Hop, prop and crawl your way to learning about animal adaptations. Try on larger-than-life costume tails, morph into different animals, then hear a tall tale about two unique local animals.

OH LS: K; **Sci:** P

KY ESS: K; **LS:** K; **Sci:** P

Wild About Animals * ES

From Africa to Antarctica, become part of the wild animal kingdom. Take an imaginary safari across Africa and look through binoculars to see zebras, lions and more! Waddle like a penguin in the coldest place on Earth, then hop on over to a continent with some unusual Down Under residents.

OH LS: K; **Sci:** P; **G:** K

KY ESS: K; **LS:** K; **Sci:** P; **SS:** P

Wonders of Weather

Investigate seasonal weather patterns, complete the water cycle, make snow and race clouds. Have a hair-raising experience with lightning and take home jewelry with sun-sensing abilities.

OH ESS: K; **Sci:** P

KY ESS: K; **PS:** K; **Sci:** P

Primary and Secondary Science Programs

(Grade levels vary; organized by grade range, starting with younger grades)

Awesome Animal Adaptations 1st – 8th ES V

Explore animal habitats and adaptations. Meet and touch live animals that may include a bat, snake, box turtle, lizard, frog and/or hissing cockroaches. Learn about and handle items from our collections such as baleen, caribou fur and armadillo armor.

OH LS: 1, 2, 3, 4, 5, 6, 7

KY LS: 1, 2, 3, 4, 5, 6, 8

Bats 1st – 8th ES V

Walk like a bat! Fly like a bat! Meet a live native bat! Explore echolocation to understand how it works and hear what it sounds like. Learn about these truly amazing, yet misunderstood animals through a slide presentation, game, specimens and more.

OH LS: 1, 2, 3, 4, 5, 6

KY LS: 1, 2, 3, 4, 5, 6, 7, 8

Coral: A Colorful Community 1st – 3rd ES

Biodiversity is the name of the game when it comes to the coral reef — the “rainforest of the sea!” Learn all about the organisms that build the reef. Touch real coral skeletons and learn how coral polyps feed and protect themselves. Explore the interconnectedness of the many organisms who make up the coral reef community through puppet play time and a symbiosis puzzle.

OH LS: 1, 2, 3

KY LS: 1, 2, 3

Digging for Dinosaurs 1st – 4th * ES

Uncover fossils on a mock paleontological dinosaur dig. Discuss Cincinnati’s world-famous Ordovician fossils, learn how fossils are formed and unearth how to differentiate them from rocks. Touch fossils from dinosaurs including *Allosaurus*, *Triceratops*, *Iguanodon* and more — a junior paleontologist’s dream!

OH LS: 1, 2, 3, 4

KY LS: 1, 3, 4

Engineer it! 1st – 4th

Explore engineering using step-by-step instructions and colorful construction kits. Solve problems by building working belt-driven machines. Utilizing the engineering design process, improve your inventions by conquering friction and making tension work for you!

OH PS: 1, 2

KY PS: 2, 3; **ED:** K-2, 3-5

Fantastic Flora 1st – 3rd

Animals aren’t the only ones with amazing adaptations; plants are champions of survival as well! Tour the plant life cycle with posters and hands-on activities, focusing on the unique ways plants disperse their seeds, attract pollinators and manufacture food. Topics covered include parts of a plant, photosynthesis, germination, pollination and more! Each student will leave with a planted seed of their own.

OH ESS: 1; **LS:** 1, 2, 3

KY LS: 1, 2, 3; **PS:** 1

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Forces of Nature 1st – 4th ES

Investigate weather patterns and natural phenomena through activities that shake, shock and erupt! Review the steps of the water cycle, learn about tectonic plates and model the power of earthquakes, tornadoes, volcanoes and lightning. Use teamwork to attempt to build a house that is unshakeable!

OH ESS: 1, 2, 4; **PS:** 2

KY ESS: 2, 3, 4; **ED:** K-2, 3-5; **PS:** 1, 4

Incredible Insects 1st – 5th ES V

Get up close and personal with the creatures that make up Earth's largest group of animals! Learn the characteristics of insects, see the world through the eyes of a fly and learn amazing facts about insect defense, including camouflage and mimicry. Meet live insects and view mounted insect specimens from across the globe.

OH LS: 1, 2, 3, 4, 5

KY LS: 1, 2, 3, 4, 5

Rainforest Adventure 1st – 2nd

Take an imaginary journey to the tropical rainforest! Discover where in the world to find this habitat and how much it really rains there. From the forest floor to the emergent giants, puzzle out the layers that compose this jungle environment and identify the animals who live in each. Learn about the many rainforest products we consume and why it is important to protect this habitat. Meet and interact with three live animals that call the rainforest home!

OH LS: 1

KY LS: 1, 2

Reasons for the Seasons 1st – 5th ES

Using globes, rotate and revolve your way to learning about the seasons. Understand why summer is warmer and winter is colder. Create the sounds of spring and explore seasonal camouflage with mounted animal specimens from our collections. Win a wintry prize if you can identify animal visitors from their scat and tracks left behind.

OH ESS: 1, 2, 5; **LS:** 1, 3

KY ESS: 1, 2; **LS:** 1, 3, 4, 5; **PS:** 1

What's the (State of) Matter? 1st – 3rd

Learn about solids, liquids, gases and plasma through fun, bubbly, sticky and electrifying experiments. Mix different states of matter and be amazed by what happens. Energy in, energy out! Chemical reactions galore! As an added bonus, take home an entertaining substance that doesn't quite follow the state of matter rules.

OH PS: 1, 3

KY PS: 2

Your Heart, Your Blood, Your Health 2nd – 6th

Learn where the heart is located, the way it works, how it sounds, which system it's part of and what it pumps. Get a closer look at capillaries, run a little race, test your food group knowledge and identify some giant microbes.

OH LS: 6

KY LS: 4

Dinosaur Discovery 3rd – 5th

Available at Union Terminal ONLY

Step into the role of a paleontologist and work with your team to unwrap fossils from a variety of dinosaurs. Practice your paleontological skills by handling real and cast fossils, conducting research and presenting findings. Discover how dinosaurs adapted to survive in their habitats, and how scientists learn about them using fossils from *Tyrannosaurus*, *Stegosaurus*, *Velociraptor* and more!

OH LS: 3, 4

KY LS: 3, 4; **ESS:** 4

Evolution of Diversity: A History of Earth's Changes 3rd – 8th ES

Investigate how land masses have moved and shifted through time. Explore a timeline of major species evolution and extinction events. Learn about local ancient creatures, the habitat in which they lived and their adaptations. Program includes an Ordovician period diorama and fossil specimens from museum collections.

OH ESS: 8; **LS:** 3, 4, 6, 7, 8

KY ESS: 4, 6, 8; **LS:** 3, 4, 8



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Experimenting with Physical Science

3rd – 7th ES

What shapes do bubbles take? Does sound vibrate? Explore bubbles, sound, electricity, magnets, motion, light, color, mirrors and optical illusions in this inquiry-based program. Create hypotheses, perform experiments, draw conclusions and share your discoveries.

OH PS: 3, 4, 5, 6

KY PS: 3, 4, 5, 6, 7; **ED:** 3-5

Geology Rocks 3rd – 7th ES

Become a geologist for the day! Learn about rocks and minerals while viewing and handling impressive samples from our collections. Examine and classify specimens to learn their true identity, then test your knowledge of everyday uses of minerals.

OH ESS: 3, 4, 6; **PS:** 7

KY ESS: 4, 6; **PS:** 5

Tour the Solar System 3rd – 6th ES V

Soar through the solar system with recent images from Mercury, Neptune and beyond. Touch rocks like the ones found on our Moon and learn about why the gas giants are so colorful. Figure out your galactic address, visualize the distance between planets and observe the crushing effects of air pressure!

OH ESS: 4, 5; **PS:** 3

KY ESS: 5, 6; **PS:** 4, 5

Animal Identification: The Science of Skulls

4th – 8th ES

Who's there? Use clues such as skull size and shape, type and number of teeth and eye placement to identify a variety of mammals from our region using their skulls and a dichotomous key. Gain a great introduction to the science of classification. Strong reading skills are necessary for this program.

OH LS: 5, 6

KY LS: 4

Chemistry in Your Hands 4th – 7th

Heat it up and cool it down! See and feel the evidence of physical versus chemical change. Watch your experiments change color as you create acids and bases. Learn chemistry basics and practice lab safety. Beware — the results you take home may be slimy!

OH PS: 4, 6, 7

KY PS: 4, 5, 6, 7

ABC: Arches, Bridges & Construction 5th – 8th

Work in teams to build arches and a truss bridge you can actually crawl across. Learn what makes bridges work — anchors, beams and compression. Explore the concepts of live load, dead load and environmental stress.

OH PS: 8

KY ED: 3-5, 6-8

Forensics: The Science of Crime 5th – 8th ES

Analyze human skull replicas to determine the sex and ancestry of a fictional victim. Combine clues from the skull with crime scene evidence to determine the identity of a missing person and speculate about the cause of death.

OH LS: 8

KY LS: 8

Superheroes of STEMville 5th – 12th ES

Calling all science heroes! The citizens of STEMville need your engineering and math skills to solve a series of challenges and save the community. Use the engineering design process to define the problems; then imagine, create and test solutions. Improve as needed until the city is saved!

OH PS: 5, 6

KY PS: 7; **ED:** 3-5, 6-8

Best of Biology 7th – 12th V

Apply the concepts of adaptation, taxonomy and genetics to the natural world. Gain hands-on practice interpreting and creating phylogenetic trees or cladograms. Then, investigate phenotypes and genotypes of an assortment of bird specimens from museum collections.

OH LS: 6, 8; **B:** 9-12

KY LS: 8, 9-12



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Primary and Secondary Social Studies Programs

(Grade levels vary; organized by grade range, starting with younger grades)

From Crown to Colonies to Country 1st – 4th

Available beginning January 2026

Pack your trunk and sail into the past for a colonial adventure! Map the colonists' journey from Europe to America and investigate replica artifacts to imagine what life was like in the colonies. Explore challenges faced by the colonists and the reasons they wanted to establish self-government.

OH H: 1, 2, 4; **G:** 1, 2, 3, 4; **Gov:** 1, 2, 3, 4; **E:** 2, 3

KY H: 3, 4; **G:** 1, 2, 3, 4; **C:** 1, 2, 4; **E:** 1, 3, 4

Impact of Inventions 1st – 6th

What is innovation? Who can be an inventor? How do you get credit for an invention? Many inventors, including Thomas Edison, Lewis Howard Latimer, Garrett Morgan, Eli Whitney, Henry Boyd and Patricia Bath, created items that changed our daily lives. Use a timeline, documents, artifacts and hands-on exploration to investigate the impact of their inventions and others on the past, present and future of our world.

OH H: 1, 2, 3, 4; **G:** 2, 3, 5; **Gov:** 2, 3; **E:** 2, 4, 5, 6

KY H: 1, 2, 3, 5

One World, Many Cultures 1st – 4th

Take a trip around the world using maps and travel buddies to navigate your way. Explore cultures from Africa, Asia, Australia and South and North America through clothing, crafts, games, celebrations, music and photographs.

OH G: 1, 2, 3

KY H: 3; **G:** 1, 3

Transportation Transformations 1st – 6th

Learn how canals, streetcars and inclines impacted the growth of Cincinnati from the 1820s through the 1950s. Hear a period folksong, load goods on a mock canal boat, experience one of Cincinnati's five inclines and view local historical photographs of these forms of transportation.

OH H: 1, 2, 3, 4; **G:** 1, 2, 3, 4, 5, 6; **E:** 1, 2, 3, 5

KY G: 1, 2, 3, 4, 5; **E:** 1, 2

Uncovering Egypt 2nd – 8th

Calling all Egyptologists! Explore archaeology, the science that unlocks the secrets of past civilizations. Excavate and analyze replica artifacts to learn about famous Egyptians and expand your knowledge of Egyptian culture. Immerse yourself in this world of hieroglyphs, pharaohs and gods and goddesses galore!

OH H: 6, 7; **G:** 6; **Gov:** 6

KY H: 6; **G:** 6; **C:** 6

Archaeology of Ohio Valley Native Peoples 3rd – 8th

Gain an introduction to the major Indigenous groups that have called the Ohio River Valley home. Discover the tools, natural resources and skills that allowed them to survive. Using a timeline, view these local cultures within the context of civilizations around the world. Learn about techniques that archaeologists use to gather information and make inferences. Use artifacts to experience quadrant mapping and create an example of stratigraphy for your group to keep.

OH H: 3, 4, 5, 6; **G:** 3, 4, 5

KY H: 3, 4, 6, 7; **G:** 3, 5; **E:** 4, 6

Business Beginnings 3rd – 6th

Investigate soap- and candle-making, meatpacking, furniture-making and brewing in Cincinnati in the 1800s. Review period business records, illustrations and historical artifacts. Learn how productive resources were used in these industries and how they impacted production and consumption. Get to know economic terms such as opportunity cost, scarcity, profit and loss. Strong reading skills are necessary for this program.

OH H: 3, 4; **G:** 2, 3, 4, 6; **Gov:** 3; **E:** 3, 4, 5, 6

KY E: 3, 4, 5



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Connects to America 250 themes

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Coming to America 3rd – 8th **V** **250**

The 1800s brought people from all around the world to the United States. Contemplate the push-and-pull factors that influenced immigrants to leave their homes and consider what items they might have brought with them on the journey to America. Learn what immigrating through Ellis Island was like and explore the lives and accomplishments of immigrants who settled in our area.

OH H: 3, 4; **G:** 3, 4, 5, 7, 8; **E:** 3

KY H: 3; **G:** 3, 4, 5, 8; **E:** 3, 4

Lotions, Potions & Strange Notions 3rd – 6th **V**

Learn about cholera, the disease at the root of multiple Cincinnati epidemics in the 1800s. Use primary documents to review cholera's symptoms and the impact it had in our city. Explore the strange notions that people once had about the causes and treatments of illnesses and review the root causes of cholera outbreaks in our city. Identify colorful "giant microbes" responsible for other pandemics. Then, use mortars and pestles to roll herbal pills like those dispensed by 19th-century apothecaries.

OH H: 3, 4; **G:** 3, 4, 5, 6

KY G: 3

On the Trail with Lewis & Clark 3rd – 8th **ES** **250**

Take an imaginary trip with Lewis and Clark to explore President Jefferson's recent acquisition of the Louisiana Purchase. Why were they going? What did they pack? Answer these questions and more as we head out on our adventure. Use maps, historical artifacts, primary source material and a choose-your-own-adventure game to study the wildlife, unknown lands and people that the Corps of Discovery encountered on their journey.

OH H: 3, 4, 7, 8; **G:** 3, 4, 5, 6, 8; **Gov:** 6

KY H: 8; **G:** 3, 5; **E:** 4, 5

The Underground Railroad: Its History, People & Glory 3rd – 8th **250**

Explore the journey from enslavement to freedom by learning about the Middle Passage and the experiences of those who endured it. Recreate elements of the Underground Railroad through photographs, maps, navigational tools, replica shackles and true stories of historical figures. Discover the resourcefulness, courage and determination of freedom-seeking enslaved people and abolitionists.

OH H: 3, 4, 5, 7, 8; **G:** 3, 4, 5, 6, 8; **Gov:** 3, 4; **E:** 5, 6

KY H: 3, 4, 5, 8; **G:** 3, 4, 5, 7, 8; **C:** 8

Walking City 3rd – 8th **ES** **250**

Explore how geographic factors kept Cincinnatians confined to the downtown basin and learn why our city remained a walking city longer than most. Use a giant authentic 1863 urban map, its key, advertisements from the city directory and illustrations to perform a series of tasks that help you understand what life was like then in downtown Cincinnati. Strong reading skills are necessary for this program.

OH H: 3, 4, 8; **G:** 3, 4, 5, 6, 7, 8

KY G: 3, 4, 5, 8

When Two Worlds Met 3rd – 6th **250**

The North American fur trade connected people from two different worlds. Exchange furs and coins for replica goods from a late-1700s trading post. Learn about the Battle of Fallen Timbers by stepping into roles as the signers of the Treaty of Greenville. Experience a period beaver felt hat, wampum and a calumet.

OH H: 3, 4, 5; **G:** 3, 4, 5, 6; **Gov:** 6; **E:** 5

KY H: 4; **G:** 3; **E:** 4, 6

American Revolutions 4th – 8th **250**

Available beginning October 2025

Take a journey through four eras of American history: Colonial America, the American Revolution, the Civil War and the Civil Rights Movement. Through replica artifacts, historical documents, and hands-on challenges, explore the impact of individuals and groups on the establishment of our democracy and our nation's evolving fight for freedom and equality for all.

OH H: 4, 5, 8; **G:** 5; **Gov:** 4, 5

KY H: 4, 5, 8; **G:** 4, 5, 8; **C:** 4, 5, 8; **E:** 8



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Group Educational Programs Pricing Guide

Experience			Cost
Programs At Union Terminal (Learning Labs)	Early Childhood	Single August 16 – January 31	\$130
		Single February 1 – August 15	\$145
		2 sessions *	\$240
		3 sessions *	\$330
		4 sessions *	\$415
	Elementary/Secondary Science and Social Studies	Single August 16 – January 31	\$155
		Single February 1 – August 15	\$175
		2 sessions *	\$280
		3 sessions *	\$390
		4 sessions *	\$480
Programs at Your Location (Programs-on-Wheels)	Early Childhood	Single August 16 – January 31	\$165
		Single February 1 – August 15	\$180
		2 sessions *	\$300
		3 sessions *	\$420
		4 sessions *	\$520
		5 sessions *	\$600
		6 sessions *	\$690
	Elementary/Secondary Science and Social Studies	Single August 16 – January 31	\$180
		Single February 1 – August 15	\$205
		2 sessions *	\$340
		3 sessions *	\$480
		4 sessions *	\$600
		5 sessions *	\$700
		6 sessions *	\$810
Exploration Stations	Single Station – per hour (2-hour minimum)		\$180
Travel fees for Programs at Your Location/ Exploration Stations	0-35 miles		\$0
	36-55 miles		\$50
	56-75 miles (minimum of two sessions required)		\$65
	76-100 miles (minimum of three sessions required)		\$80
	101-125 miles (minimum of four sessions required)		\$95
	Beyond 125 miles (minimum of four sessions required)		Call for price
Conversation with an Expert	Virtual or in-person at CMC		\$130
Additional Presenter Fee	If needed		\$35

* Same program, same day, same location